## HAVE FUN!!!!

Coed 11 on 11 (10 players \& a goalie.) All players must be registered in order to be eligible to play.
Two- 24 minute halves.

No more than 7 men on the field at once, goalie can be a male or female. You can play with as few as 7 players, less than that is a forfeit.

## Shin guards are mandatory!!!

Subs- Teams may pick up additional players from another team prior games to field a full team. You may not add players to go above 10 total players and you must have a minimum of 7 players (including 1 woman) from your regular roster. When adding players from prior game, you must inform both the referee and the opposing captain.

Regular season games can end in a tie. For playoff games ending in a tie, penalty kicks will determined the winner -1 st round $=5$ kicks (minimum 2 kickers must be female).

All substitutions are made at mid-field only after goals, your team's throw-in, goal kicks by either team, or any time there is an extended dead ball (you must get the referee's attention in any one of these situations).

Fouls and Violations - a player who attempts or deliberately a) kicks, b) trips or reckless slide tackles, c) jumps at, d) charges violently, e) charges from behind, f) strikes, g) holds, or h) pushes an opponent, or i) intentionally handles the ball shall be penalized by a direct free kick.

## No Slide tackles! Goalies are allowed to slide feet first, but only to play the ball.

Yellow and Red cards will be issued for inappropriate acts. A red card will mean disqualification from that game and the following game. A second red card in the same season means league disqualification for the player, and possibly the team!

## The Goal Keeper -

a) Goalie has 6 seconds to release the ball once they have picked up the ball in the penalty area, b) once the goalie has released control of the ball, they cannot touch it again with his hands until it has been touched by an opponent. c) the goalie can not use their hands on balls that have been directed by a teammate. Violation will result in an indirect free kick.

## Free Kicks -

a) "Direct Kick" - from which a goal can be scored directly against the offending team.
b) "Indirect Kick" - from which a goal cannot be scored unless the ball is touched by any player before entering the goal.

Throw-In - Put back into play by a two handed throw in.
Goal Kick - When the ball has completely crossed the goal line, after being last touched by a player from the attacking team, it is put back directly into play with a kick by the defending team from any point within the goal area.

Corner Kick - When the ball has completely crossed the goal line, after being touched by the defending team, it is put back directly into play by the attacking team in the corner.

Off sides - A player is in an "offside position" when they are ahead of the ball and closer to the goal line than the second-to-last defender. A player is penalized for being in an "offside position" only if they are interfering with play or an opponent, or seeking to gain advantage at the moment the ball is played by a teammate. An indirect kick is awarded for an offside penalty, at the spot of infraction. There are no off sides on a throw in or on a goal kick.

